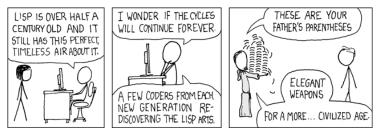
## CS325 Artificial Intelligence Chs. 9, 12 – Knowledge Representation and Inference

#### Cengiz Günay, Emory Univ.



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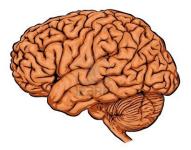
#### Exit survey: Logic

- Where would you use propositional vs. FOL?
- What is the importance of logic representation over what we saw earlier?

# Entry survey: Knowledge Representation and Inference (0.25 points of final grade)

- What is the difference between data, information and knowledge?
- What do you think would count as a "knowledge base"?

# Part I: The Variable Binding Problem



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Propositional Logic: Facts only First Order Logic: Objects, variables, relations Propositional Logic: Facts only First Order Logic: Objects, variables, relations

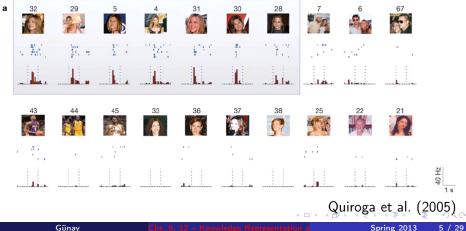
• Let's talk about my brain research!

#### Single neurons can represent concepts in the brain

- Human brain only takes a second to recognize an object or a person
- How this high-level representation achieved is unknown

#### Single neurons can represent concepts in the brain

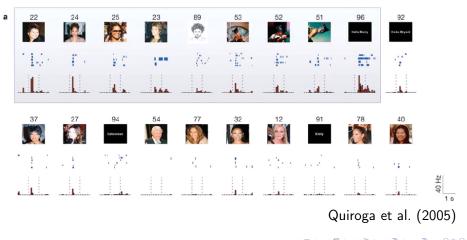
- Human brain only takes a second to recognize an object or a person
- How this high-level representation achieved is unknown
- But can find single neurons representing, e.g., actress Jennifer Aniston:



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#### ... even when it is an abstraction

• These neurons also respond to abstract notions of the same concept (e.g., actress Halle Berry):

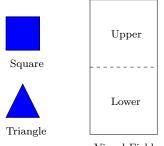


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# Then, are features always represented by single neurons? The Binding Problem (1)

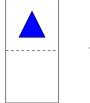
Rosenblatt's example (1961): two shapes in two possible locations in a visual scene.



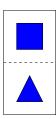
Visual Field

# Objects can be detected individually, but not when together

If propositional representations are employed:



 $triangle-object \land object-in-upper-part$ 



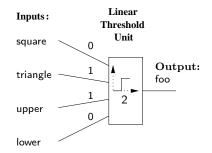
 $\label{eq:square-object} square-object \land triangle-object \land \\ object-in-upper-part \land object-in-lower-part \\$ 

Both satisfies query: triangle-object  $\land$  object-in-upper-part  $\Rightarrow$  something  $_{\bigcirc \bigcirc}$ 

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This linear threshold unit (LTU) neuron exhibits the same problem:



Using a neuron for each possible configuration combination, i.e.:

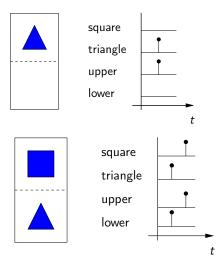
• upper-triangle, upper-square, lower-triangle, lower-square.

Drawback: Combinatorial explosion:

• Impossible that the brain has individual cells for each possible concept combination in nature (Barlow, 1972).

# Possible Solution (2): Phase-coding with Temporal Binding

Bound entities are represented by temporal synchrony:



Query triangle  $\land$  upper  $\Rightarrow$  something is only satisfied by the top case!

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#### **Temporal binding:**

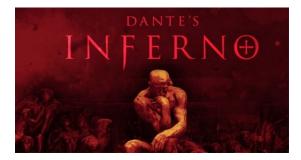
- Recent evidence of binding units in monkeys (Stark et al., 2008)
- But, only allows temporary representations (O'Reilly et al., 2003)

**Recruitment learning** (Feldman, 1982; Diederich, Günay & Hogan, 2010) forms long-term memories, which:

- Can be induced by temporal binding (Valiant, 1994; Shastri, 2001);
- Models the brain as a random graph (Wickelgren, 1979).
- Avoids combinatorial explosion by only allocating when needed (Feldman, 1990; Valiant, 1994; Page, 2000).

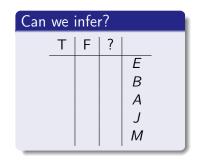
- Still a valid theory
- We don't know how the brain represents binding information
- Other theories: synfire chains, synchronized oscillations

# Part II: Inference

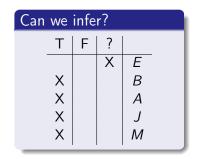


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What we know to be True:



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What we know to be True:

- $(E \lor B) \Rightarrow A$ •  $A \Rightarrow (J \land M)$
- B

Can	we	infe	r?		
	Т	F	?		
			Х	Ε	
	Х			E B A	
	Х			Α	
	X X X X X			J	
	Х			M	

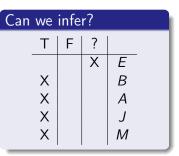
 In propositional logic, resolution by forward/backward chaining Forward: Start from knowledge to reach query Backward: Start from query and go back

What we know to be True:

•  $(E \lor B) \Rightarrow A$ 

• 
$$A \Rightarrow (J \land M)$$

• B



- In propositional logic, resolution by forward/backward chaining Forward: Start from knowledge to reach query Backward: Start from query and go back
- In FOL, substitute variables to get propositions (see Ch. 9)
  - Use lifting and unification to resolve variables
- Logic programming: Prolog, LISP, Haskell

- Most widely used logic language.
- Rules are written in backwards: criminal (X) :- american(X), weapon(Y), sells (X, Y, Z), hostile (Z)
- Variables are uppercase and constants lowercase.

- Most widely used logic language.
- Rules are written in backwards: criminal (X) :- american(X), weapon(Y), sells (X, Y, Z), hostile (Z)
- Variables are uppercase and constants lowercase.
- Because of complexity, often compiled into other languages like: Warren Abstract Machine, LISP or C.
- Language makes it easy to contruct lists, like LISP.

#### LISP LISt Processing language: primary data structure is lists.

LISP LISt Processing language: primary data structure is lists.

- Lisp is used for AI because can work with symbols
- Examples: computer algebra, theorem proving, planning systems, diagnosis, rewrite systems, knowledge representation and reasoning, logic languages, machine translation, expert systems, ...
- It is a *functional* programming language, as opposed to a *procedural* or *imperative* language

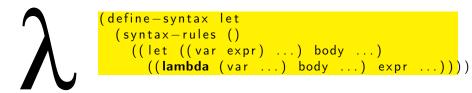
# Functional languages

#### • LISP invented by John McCarthy in 1958



#### Functional languages

- LISP invented by John McCarthy in 1958
- Scheme: A minimalist LISP since 1975. Introduces lambda calculus.



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Java implementation JScheme by Peter Norvig in 1998.

java jscheme.Scheme scheme-files ...

- LISP invented by John McCarthy in 1958
- Scheme: Since 1975. Introduces lambda calculus.
- Haskell: Lazy functional language in 90s.



Type annotation (optional)
factorial :: Integer -> Integer
Using recursion
factorial 0 = 1
factorial n = n \* factorial (n - 1)

Famous AI applications in Lisp:

- Macsyma as the first large computer algebra system.
- ACL2 as a widely used theorem prover, for example used by AMD.
- DART as the logistics planner used during the first Gulf war by the US military. This Lisp application alone is said to have paid back for all US investments in AI research at that time.
- SPIKE, the planning and scheduling application for the Hubble Space Telescope. Also used by several other large telescopes.
- CYC, one of the largest software systems written. Representation and reasoning in the domain of human common sense knowledge.
- METAL, one of the first commercially used natural language translation systems.
- American Express' Authorizer's Assistant, which checks credit card transactions.

• First language to be **homoiconic**: data and code represented alike, can modify and execute code on the fly

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  - Ever used Java introspection? Scripting languages like PERL and Python allow evaluating new code, too.
- First use of the *if-then-else* structure
- Adopted object-oriented features from language SmallTalk
- First use of automatic garbage collection

# Part III: Knowledge Representation (Ch. 12)



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### Knowledge Ontologies

# The Open Biological and Biomedical Ontologies

The OBO Foundry is a collaborative experiment involving developers of science-based ontologies who are establishing a set of principles for ontology development with the goal of creating a suite of orthogonal interoperable reference ontologies in the biomedical domain. The groups developing ontologies who have expressed an interest in this goal are listed below, followed by other relevant efforts in this domain.

In addition to a listing of OBO ontologies, this site also provides a statement of the OBO Foundry principles, discussion fora, technical infrastructure, and other services to facilitate ontology development. We welcome feedback and encourage participation.

Click any column header to sort the table by that column. The 🍅s link to the term request trackers for the listed ontologies.

OBO Foundry ontologies						
Title	<u>Domain</u>	Prefix	File	Last changed		
Biological process	biological process	GO	go.obo 眷			
Cellular component	anatomy	GO	go.obo 眷			
Chemical entities of biological interest	biochemistry	CHEBI	chebi.obo 眷			
Molecular function	biological function	GO	go.obo 眷			
Phenotypic quality	phenotype	PATO	guality.obo 🍯			
PRotein Ontology (PRO)	proteins	PR	pro.obo 眷			
Xenopus anatomy and development	anatomy	XAO	xenopus anatomy edit.obo			
Zebrafish anatomy and development	anatomy	ZFA	zebrafish anatomy.obo	2013/02/07		

#### Knowledge Ontologies

format-version: 1.2 data-version: 2013-02-14 date: 13:02:2013 16:50 saved-by: tanvaberardini auto-generated-by: OBO-Edit 2.3 subsetdef: Cross product review "Involved in" subsetdef: goslim aspergillus "Aspergillus GO slim" subsetdef: goslim candida "Candida GO slim" subsetdef: goslim generic "Generic GO slim" subsetdef: goslim metagenomics "Metagenomics GO slim" subsetdef: doslim pir "PIR GO slim" subsetdef: goslim\_plant "Plant GO slim" subsetdef: goslim pombe "Fission yeast GO slim" subsetdef: doslim veast "Yeast GO slim" subsetdef: gosubset prok "Prokaryotic GO subset" subsetdef: high level annotation qc "High-level terms not to be used for direct annotation" subsetdef: mf needs\_review "Catalytic activity terms in need of attention" subsetdef: termqenie unvetted "Terms created by TermGenie that do not follow a template and req subsetdef: virus checked "Viral overhaul terms" synonymtypedef: systematic synonym "Systematic synonym" EXACT default-namespace: gene ontology remark: cvs version: \$Revision: 6348 \$ ontology: go [Term] id: GO:000001 name: mitochondrion inheritance namespace: biological process def: "The distribution of mitochondria, including the mitochondrial genome, into daughter cells synonym: "mitochondrial inheritance" EXACT [] is a: GO:0048308 ! organelle inheritance is a: GO:0048311 ! mitochondrion distribution [Term] id: G0:000002 name: mitochondrial genome maintenance namespace: biological process def: "The maintenance of the structure and integrity of the mitochondrial genome; includes repl is a: GO:0007005 ! mitochondrion organization

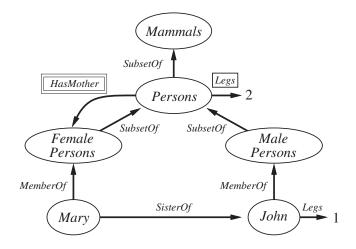
Ontological language must represent:

Categories: Groups Composition: PartOf(Bucharest, Romania) Can define hierarchical taxonomy Relations: Between objects Events, Processes: Happens(e, i)

Quantities: Centimeters(3.81)

(Continuous values are problematic)

Time: Interval(i), Time(Begin(1987))



Never took off, better write it with description logic

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Standards for machine readable knowledge for the web exist:

- OWL: Description logic
- RDP: Relational logic

Standards for machine readable knowledge for the web exist:

OWL: Description logic

**RDP**: Relational logic

- But they are not widely used (except for knowledge bases)
- Other web agents are emerging

#### • Crawlers, IFTTT, Yahoo pipes

What is IFTTT? IFTTT is a service that lets you create powerful connections with one simple statement:

Freque

Freque

If this then that
\_\_\_\_\_\_

Trigger

IFTTT is pronounced like "gift" without the "g."

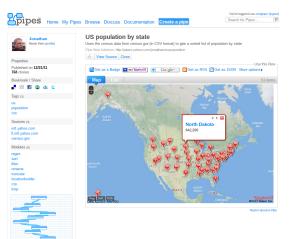
Channels Channels are the basic building blocks of IFTTT. Each Channel has its own Triggers and Actions. Some example Channels are:



#### View all 59 Channels

Triggers	The <b>this</b> part of a Recipe is a Trigger. Some example Triggers are "I'm tagged in a photo on Facebook" or "I check in on Foursquare."
Actions	The <b>that</b> part of a Recipe is an Action. Some example Actions are "send me a text message" or "create a status message on Facebook."

• Crawlers, IFTTT, Yahoo pipes



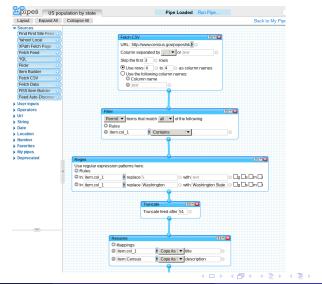
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#### Web Agents

#### • Crawlers, IFTTT, Yahoo pipes



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